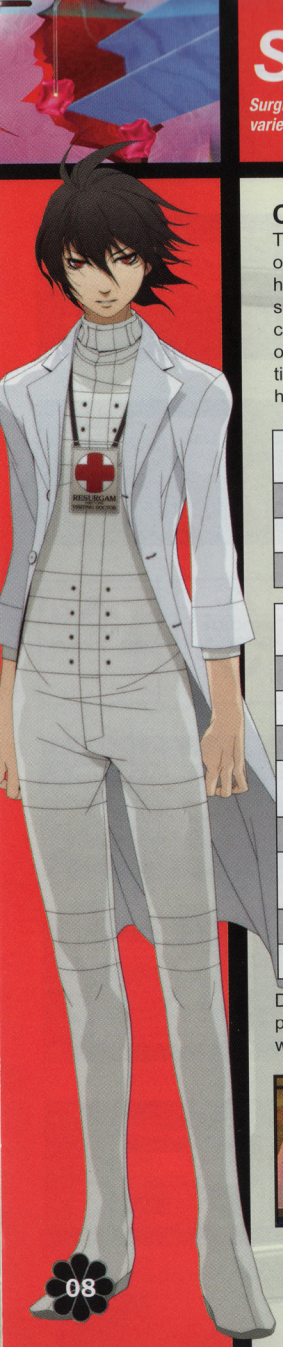
SURGERY

Surgical operations will test your skill and flexibility by presenting you with a variety of tools and injuries to heal.



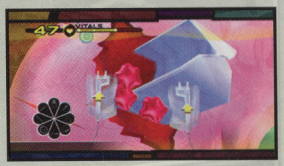
CR-S01

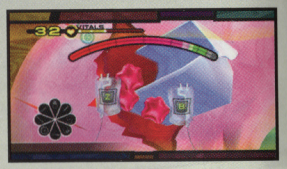
This young surgeon was apparently involved in a biochemical attack on Cumberland University that killed several people, during which he lost his memory but not his impressive surgical skills. While serving a 250-year sentence for the atrocity he can't remember committing, he was approached by the government with an unusual offer: perform difficult surgeries in exchange for commuted sentence time. Besieged by guilt over his apparent inhumanity, he now turns his sights towards redeeming himself through helping others.

Nunchuk	
Control Stick	Select tools from the Tool Palette
Z Button	Used with the B Button for the defibrillator
C Button	Not used

Wii Remote	
Pointer	Aim toward where to use the selected tool
+Control Pad	Not used
A Button	Use the currently selected tool
B Button	Use the currently selected tool, also used with the Z Button for the defibrillator
+ Button	Pause the operation, open restart / quit menu
Button	Automatically skip event text that plays during the operation
1 Button	Not used
2 Button	Not used

Defibrillator – Watch the gauge that moves across the screen, and press the Z and B Buttons simultaneously to activate the defibrillator while it is in the green area.





CR-S01

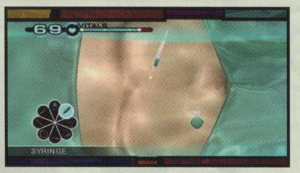
The Objective

The goal in the Surgery portion of the game is to treat the patient's affected areas by wielding the surgical tools while keeping the patient's vitals stable. If a patient's vitals reach zero, the operation is a failure, resulting in a game over

The Tool Palette indicates which of the eight main tools is being used at the moment. To select a tool, tilt the Control Stick in the direction indicated by the Tool Palette. Affected areas are marked with icons showing the necessary tool for the current situation; select the displayed tool and treat the area accordingly.

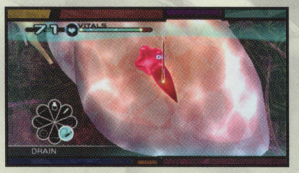
Syringe

To fill the syringe, point at a medication vial and hold the A Button. To inject, point at the target while the syringe has medicine in it and hold the A Button.



Sutures

To suture a wound closed, hold the A Button and draw a zig-zag pattern over the wound. There are no guidelines to follow here, but your spacing and precision will affect the scoring.

Drain

To drain fluids, point at the target area and hold the A Button.